A consumer level 3D object scanning device using Kinect for web-based C2C business



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Introduction

Internet shopping is popular

C2C / auction websites

- E-bay and Taobao
- Existing C2C sites
 - Textural
 - 2D still images



E.g. An auction of a camera Several pictures are acquired for the camera



Project Goal

- Use latest 3D technology
 - Understand better the condition of auction product
- Problems
 - Affordable solution of 3D content creation
 - 3D visualization of product on webbased environment



Project Goal

- 3D scanner with low cost camera
- Kinect
 - Around USD\$150



- Provide depth data robustly
- Fast and simple scanning steps
- Automatic 3D reconstruction

3D Reconstruction System

- To create 3D model from set of 2D images from the real world
- A common approach:
 - Reconstructed from stereo views
 - Similar to how human eyes and brain works





3D Reconstruction using Kinect

ReconstructME



- 3D model without texture;
- Caused the capture lost easily.

3D Reconstruction using Kinect

- KinectFusion (Microsoft)
 - Colored 3D model from reconstruction;

- Depends heavily on GPU
- 3D Scan 2.0
 - Lower quality Colored 3D model from reconstruction;
 - Support linux only.



Overview of Our Approach

- Three major steps in 3D model creation
 - Capturing
 - Point Cloud Processing
 - Background removal & orientation matching
 - Point Cloud Registration



Model Capturing

- OpenNI SDK to obtain RGBD-data from Kinect
 - Point clouds are formed from RGBD-data
- Multiple frames from different views







Post-processing

• Our first problem:

How to remove the background/noise ?



Post-processing

Second problem:

How to align point clouds captured at different view point ?



Processing Point Cloud : Views Alignment

- To align points from different views
 - Marker-based detection
 - Fast response
 - ARToolKit is used
 - Markers is extracted from image captured
 - Estimate orientations from different views
 - Match the orientations of from different views



Processing Point Cloud : Views Alignment

Result after alignment using markers



Processing Point Cloud: Background Removal

Markers are used to define interested region

- Points outside are removed
- Left points within the markers.
- 90% of background can be removed

Processing Point Cloud: Background Removal

Unwanted background is removed



Processing Point Cloud

- However, a closer look...
- View alignment is still not satisfactory !
 - Large error exists in marker-based detection





- Refine alignment of different views
- ICP (Iterative Closest Point)
 - Initial alignment
 - Transformation between frames
 - Iterative process



- Pure ICP is slow
- Reduce number of points
 - Down-sampling using voxel-grid
- Create a better initial alignment
 - Matching of feature points



Down-sampling

- First step in the point cloud registration
 - Improve speed on point cloud alignment
 - Obtain the better features value on huge point cloud
- Voxel-grid down-sampling
 - Dividing the point cloud into the grids
 - Use centroid of points in each grid as the sample



Computation of Initial Alignment

- To extract key points
 - Base on large curvature value
 - Estimate using Principal Component Analysis (PCA)
 - involves neighboring points



Computation of Initial Alignment

- Matching the corresponding feature key points between 2 frames
 - Fast Point Feature Histogram (FPFH) as the feature descriptor
 - KdTree(KNN search implementation with OpenCV)
- FPFH





Computation of Initial Alignment

- Estimated the transformation between key pairs from 2 frames
 - Incorrect point pairs may be form by taking the 1 nearest point.



Target frame

Model frame

- Taking the best samples using RANSAC
 - Take 3 sample points for each iteration,
 - Form the point pairs by Kdtree,
 - Estimate the Transformation by SVD and apply it,
 - The 3 pairs with the minimum error is the best model.
- Compute the Transformation on best model by SVD

- Refine the alignment
 - Iterative Closet Point (ICP)
 - Extract the good key points from initial guess
 - Matching the corresponding key points between 2 frames (using XYZ)
 - Estimated the transformation between key pairs from 2 frames
 - Outlier Removal using RANSAC
 - SVD
 - Iterative until reach the acceptable error

The alignment is refined after using point cloud registration





3D Point Cloud

 After the registration, the 3D point cloud model can be upload to web host by using cURL



3D Point Cloud Format

.ASC files for point cloud storage

For example:

123.000534.123534.143255255123One point54.00067.12312.14310203054.00067.12312.143102030

.

(X, Y, Z and R, G, B data)

Rendering point cloud model

- WebGL
 - JavaScript API based on Open GL ES 2.0
 - Web browser without any plugins
 - XB Point Stream WebGL

Categories	Product Details		
Prodcut1		Price:	\$100
Prodcut2	- <i>La</i>	Flice:	\$100
Prodcut3		Availability:	In Stock
Prodcut4		Model:	Product 123456
Prodcut5			
Prodcut6		Manufacturer:	Apple
Prodcut7		Quantity	1
Prodcut8			
Prodcut9		Add to Cart 🛒	
Prodcut10		-	
Newsletter			
Present new 3D product to you	Zoom In Zoom Out		
Subscribe	Product Description		

Result

Movie of Capturing Process



Result : 3D Scanning

Test Model- Astroboy			
Number of total Points	247254	10089	10089
Size	9.34MB	387KB	424KB
Number of frame	1	3	3
Match	No	No	Yes
Noise/background	More	less	less

Result : 3D Scanned Products

Number of total Points	98024	44560	10089
Number of frames	8	6	4
Time*	3mins	1.5mins	57sec
Number of Iteration	560	390	160

*The testing is performed with an Intel i5-3.4GHz CPU

Result : Reconstruction Accuracy

Environment	Symmetric	Non-symmetric	Under strong light intensity
Minimized Error	0.002204m	0.002143m	0.003506m

- Symmetric (Shape containing similarity)
 - Limitation on the curvature evaluation by PCA
- Under strong light intensity
 - infrared sensor will be affected by strong light confuse to the infrared reflection
- Non-symmetric
 - reconstructed better 3D feature and more matched points

Result : Control of views in browser

Mouse move to control rotation





Mouse scroll to control zooming



Result : Products Management

Products Management



Limitation

- The target object size is limited
 - Corresponding to AR marker size
- The target object cannot be transparent or translucency object
- The target scan distance is limited
 - The range about 0.6meter to 3 meter
- The Kinect resolution low quality
 - The large resolution only 640 * 480

Future Works

- Optimize the current algorithm to reduce post-processing time
- Increase matching accuracy
- Using ECE(Euclidean Cluster Extraction) for background noise remove
- Compress the 3D file size for increase store using



Conclusion

- Low-cost 3D reconstruction system
 - Using Kinect costs just USD\$150
 - Point with color
 - Simple object extraction
- Web-enabled 3D rendering of product
 - 3D rendering of point cloud in web browsers
- A comprehensive system
 - Easy to use 3D content creation
 - New 3D experience for online shoppers



Thank you

