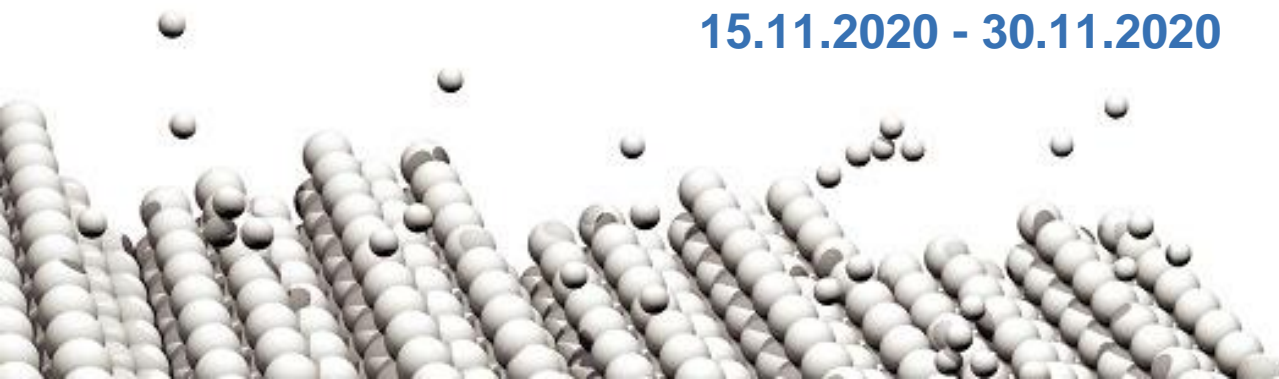


# Low-cost environmental and motion sensor data for complex activity recognition: proof of concept

Rok Novak, David Kocman, Johanna Amalia Robinson, Tjaša Kanduč, Denis Sarigiannis, Sašo Džeroski and Milena Horvat

**7<sup>th</sup> International Electronic Conference on Sensors and Applications**

15.11.2020 - 30.11.2020



**PM CONCENTRATIONS**

**EXPOSURE**



**PM INTAKE DOSE**

- Exposure to airborne particulate matter (PM) can be dependent on a specific activity
- Aggregating this data according to specific activities can provide individuals with detailed information
- They can more effectively reduce their exposure and intake dose by curtailing their activities

*How to obtain data about a specific activity at each moment?*

*Pen&paper? An app?*



*Inaccurate and time consuming*

*Why not try machine learning?*



# Data analysis

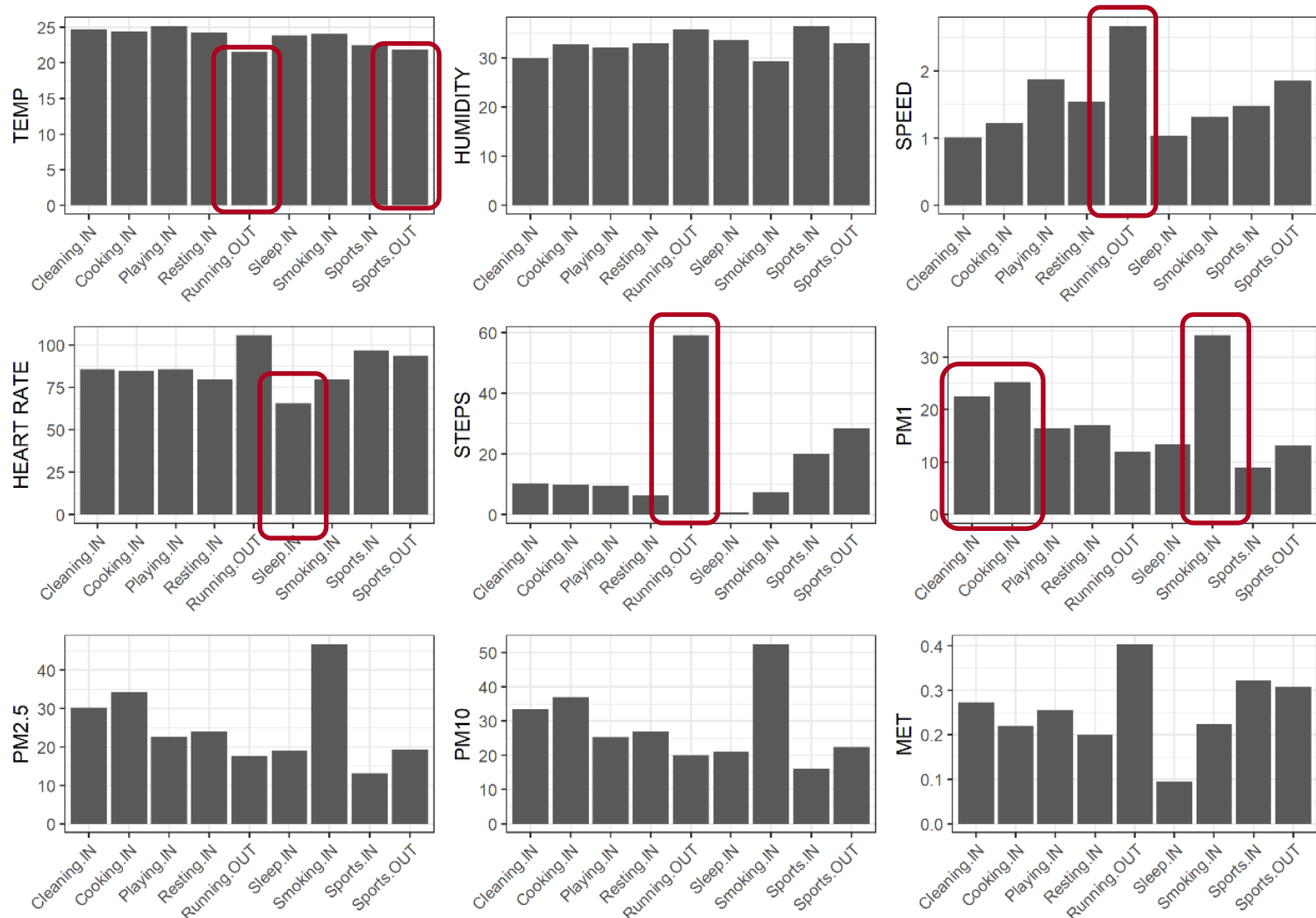


Figure 1: Average values for all variables and activities

● Cleaning.IN ● Playing.IN ● Running.OUT ● Smoking.IN ● Sports.OUT  
 ● Cooking.IN ● Resting.IN ● Sleep.IN ● Sports.IN

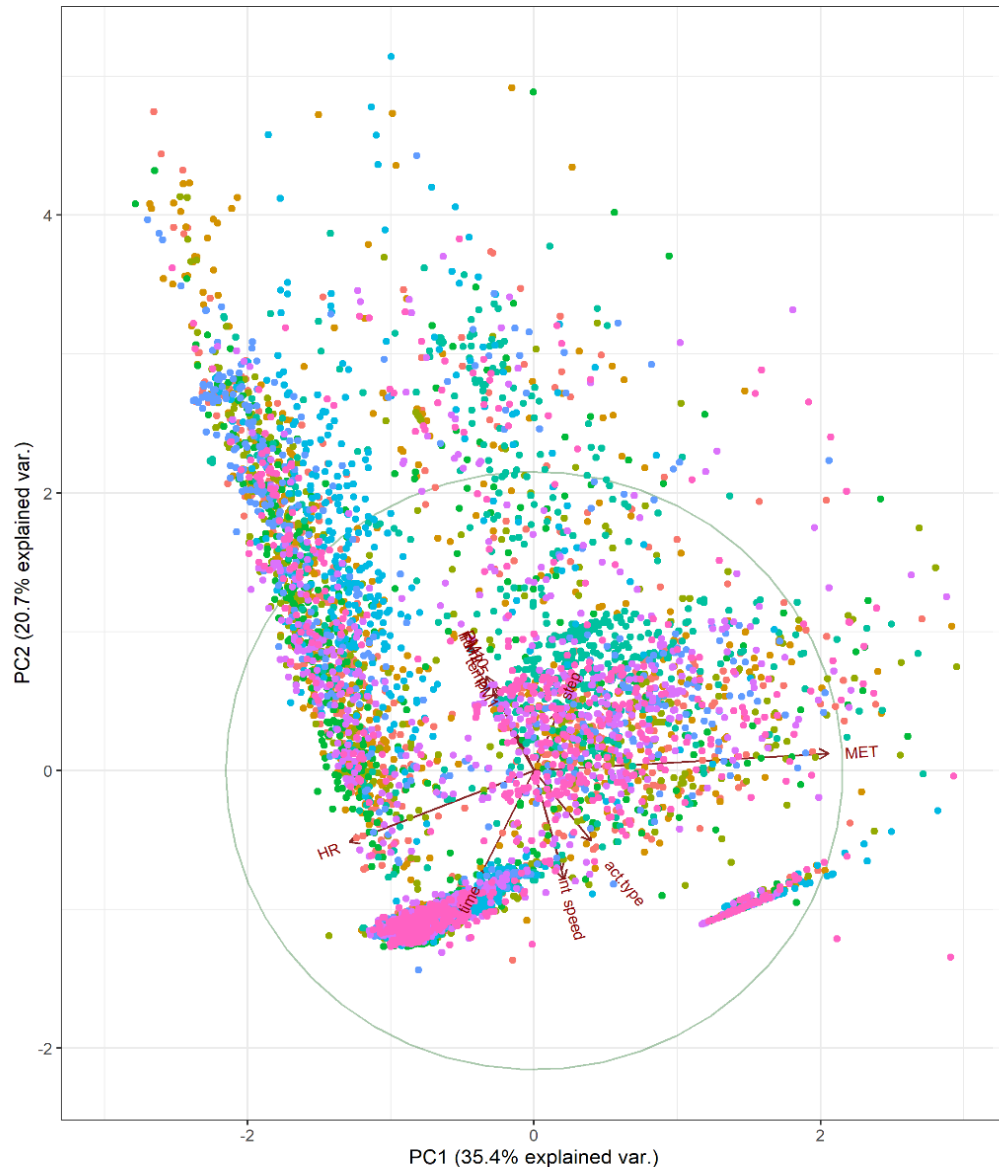


Figure 2: PCA all variables, activities grouped by color

- PCA shows very few patterns for specific activities:
  - Clustering of running in upper right corner, positive association with steps and movement
  - Some clusters mostly indicating frequent zero values (steps, speed)
- The average values do provide some insight:
  - High PM values for smoking, cooking, cleaning
  - Fast movement and high heart rate for running
  - Lower temperatures for outdoor activities
  - Lower heart rate and movement for sleeping

# Classification

- Three classification algorithms were chosen, based on best practices and recommendations.

Classifier	Description
IBk [26]	Instance Based learner otherwise known as k-nearest neighbor (kNN) classifier; selects value of k based on internal cross-validation.
J48 [27]	J48 is a Java implementation of the C4.5 decision tree algorithm developed in 1993 by Ross Quinlan [18]. It can be used for classification and allows a high number of attributes. Deemed as “machine learning workhorse”, ranked nr. 1 in the Top 10 Algorithms in Data Mining [28].
RandomForest [29]	Constructs a forest of decision trees in a randomized manner. Developed by Leo Breiman in 2001 [30].

# Results & discussion #1

Classifier	Correctly classified	Kappa	True Positive	False Positive	Precision	ROC area	PRC area
<b>IBk</b>	32.7%	0.2424	0.327	0.084	0.363	0.621	0.220
<b>J48</b>	39.5%	0.3195	0.395	0.076	0.407	0.767	0.370
<b>Random Forest</b>	43.1%	0.3601	0.431	0.071	0.432	0.807	0.444

- All the used classifiers showed accuracy above 30%, with RandomForest being the most accurate with 43.1%
- As the labeled data was made from hourly labeled activities, this gives it less resolution and more errors (some activities don't last an hour, and most don't last exactly a set number of full hours)
- A future improvement would be to label data by minute, not by hour

# Results & discussion #2

- All of the models showed the most misclassified instances with resting. This could be the result of a vague definition of resting in comparison with sleeping, running and most other activities.
- On the other hand, sleeping or smoking are quite well-defined activities where there is little room for subjectivity.
- A prospect for future studies would be to take the most ambiguous or subjective activities and break them down to more defined activities. Although, this would impose greater challenges when collecting data, it could provide more detailed final results.

## Confusion matrices

### IBk

a	b	c	d	e	f	g	h	i	<-- classified as
345	159	112	160	41	8	102	19	54	a = Cleaning.IN
202	327	88	165	47	6	91	28	46	b = Cooking.IN
186	144	289	169	84	5	46	26	51	c = Playing.IN
147	176	128	243	34	37	94	51	90	d = Resting.IN
88	108	86	116	478	1	44	26	53	e = Running.OUT
27	63	23	108	4	692	28	33	22	f = Sleep.IN
149	147	119	176	59	8	250	28	64	g = Smoking.IN
165	149	118	143	158	13	39	166	49	h = Sports.IN
222	187	75	169	90	4	89	15	149	i = Sports.OUT

### J48

a	b	c	d	e	f	g	h	i	<-- classified as
328	183	62	73	34	26	119	105	70	a = Cleaning.IN
122	427	93	43	25	22	83	82	103	b = Cooking.IN
140	164	253	85	30	8	147	94	79	c = Playing.IN
105	147	109	240	21	36	172	80	90	d = Resting.IN
100	64	87	38	512	13	66	59	61	e = Running.OUT
29	15	5	51	8	841	18	31	2	f = Sleep.IN
99	135	107	126	27	33	321	96	56	g = Smoking.IN
85	108	104	81	38	16	111	359	98	h = Sports.IN
106	228	98	20	58	14	108	93	275	i = Sports.OUT

### RandomForest

a	b	c	d	e	f	g	h	i	<-- classified as
320	126	106	98	36	27	77	92	118	a = Cleaning.IN
104	340	123	58	37	21	85	90	142	b = Cooking.IN
101	109	362	116	40	11	79	83	99	c = Playing.IN
91	121	130	267	39	57	107	77	111	d = Resting.IN
71	42	68	51	604	14	30	58	62	e = Running.OUT
17	13	8	60	11	850	14	25	2	f = Sleep.IN
73	107	107	111	45	34	350	106	67	g = Smoking.IN
78	68	106	106	47	20	70	405	100	h = Sports.IN
76	143	107	54	64	14	60	99	383	i = Sports.OUT





# Thank you for your attention!

If you have any questions/comments, you can find me at:


 rok.novak@ijs.si

 RokNovakSci

 Rok Novak

**Special thanks to:**

 Jožef Stefan Institute

 ICARUS H2020 project

 **arrs** Slovenian Research agency  
SLOVENIAN RESEARCH AGENCY

