

Proceeding Paper



### 1 Why Do Students Involve in Leisure-Sport Industries? 2 Using the Stimulus-Organism-Response Model to Understand 3 **Career Engagement in Leisure-Sport Industries +** 4 Zhi-Rong Xu, Yan-Ning Zhang and Gordon Chih-Ming Ku \* 5 Affiliation: Department of Sports Management, National Taiwan University of Sports; 6 7 6117.stacy.6117@gmail.com (Z.X.); lynn.chang1217@gmail.com (Y.Z.); 8 Correspondence: GordonKu@gm.ntus.edu.tw + Presented at the the 2nd International Electronic Conference on Healthcare, 17 February–3 March 2022. 9 Available online: https://iech2022.sciforum.net/. 10 Abstract: Leisure sports is an important industry that promotes the physical and mental health of 11 the human body, so it is very important to train professionals. The purpose of this study is to explore 12 the "stimulus-mechanism-response model" to explore the relationship between students' learning 13 engagement, department identification, career self-efficacy, and career engagement in Taiwan's 14sports and leisure industry-related disciplines. This study adopts the questionnaire survey method 15 to meet the purpose of this research. The research questionnaire is compiled with reference to the 16 relevant literature in the past, and the third and fourth grade college students of Taiwan's public 17 and private universities and colleges in the sports and leisure industry are selected as the research 18 objects. This study uses physical questionnaires to collect data. A total of 142 valid questionnaires 19 Citation: Xu, Z.; Zhang, Y.; Ku, G. were obtained during the period, and the effective questionnaire rate was 91.6%. The collected data 20 Why Do Students Involve in Leiare analyzed by descriptive statistics and partial least squares structural equations. This study 21 sure-Sport Industries? found that the learning engagement of students in Taiwan's sports and leisure industry related de-22 partments has no direct and significant impact on career engagement; but learning engagement has Using the Stimulus-Organism-Re-23 sponse Model to Understand Career an indirect and significant impact on career engagement through department identification and ca-24 Engagement in Leisure-Sport Indusreer self-efficacy, which is recognized by the department. Department identification and career self-25 tries. Med. Sci. Forum 2022, 2, x. efficacy are completely mediating variables of learning engagement and career engagement. Con-26 https://doi.org/10.3390/xxxxx clusion: It is the most important factor to improve the department identification and career self-27 efficacy of students in Taiwan's sports and leisure industry related departments. 28

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1. Introduction

career planning

The sport-leisure industry has gradually become a vital economic contributor in ad-33 vanced countries. The industry not only improves the people's quality of life but also 34 dedicates a huge economic contribution to the country. Following the global trend, Tai-35 wan is actively promoting the development of the sport-leisure industry. The government 36 has formulated guidance and invested funds for the development strategies of the sport-37 leisure industry as well as encouraging private enterprises to involve in the industry 38 Sports Administration 1. The sport-leisure industry in Taiwan has significantly grown in 39 the past six years. According to Sports Administration 1, Ministry of Education sport-40 leisure industry annual report, the industry's total revenue in 2018 was 34.62 billion USD, 41 an increase of 615% compared to 4.84 billion USD in 2015. Furthermore, the number of 42 employees in the sport-leisure industry has also grown significantly from 64,054 to 43

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173,913, the employment growth rate is 172%. Therefore, the demand for professionals in 1 the sport-leisure industry is increasing. To address the professionals' demand and ad-2 vance the competitive capability, thirty-six universities in Taiwan have funded sport-lei-3 sure departments to design related courses and provide an intern opportunity for stu-4 dents interested in the sport-leisure industry 2. For industry owners, cultivating profes-5 sionals in schools can not only save the cost of business but also shorten the time for cul-6 tivating professionals 3. Therefore, it is important to understand students' intention of 7 career engagement in sport-leisure industry in the future. 8

Career engagement refers to an employee establishing a voluntary engagement in 9 their career 4. It can contribute to work efficiency and the economic prosperity of the in-10 dustry 5. Furthermore, a high level of career engagement is beneficial to setting up work 11 goals, enhancing work skills and abilities, accumulating work experience, and developing 12 potential personal capability 6. Previous studies have devoted to identifying the anteced-13 ents that influence individuals' career engagement, including career attitude 7, self-iden-14 tity 5, self-efficacy 8, career satisfaction 9, industry identity 10, personal interest 10, learn-15 ing involvement 11. Major identity, career self-efficacy, and learning involvement would 16 significantly affect college students' career development. For example, Su 10 study found 17 that college students' interest in the marine industry and major identity significantly in-18 fluence their career engagement in the marine industry. The research results of Ho, Yang 19 8 show that if the students, who are studying Department of Food and Beverage Manage-20 ment, can improve their career self-efficacy in the internship, their career engagement 21 would be positively influenced. Another study conducted by Chen, Zeng, Hu, Zeng, 22 Wang 11 indicates that the higher students' learning involved in the department of medi-23 cal management, the stronger their career engagement in the future. Therefore, this study 24 regards learning involvement, major identity, and career self-efficiency as the antecedents 25 to identify the relation with students' career engagement in the department of sport-lei-26 sure. 27

The Stimulus-Organism-Response model (SOR) is used to explore the effects of per-28 sonal emotions and environmental factors on stimulating consumers' perception and con-29 sumption behavior 12. The concept of SOR model is that the external environment would 30 influence people's internal emotions, and then generate the behavioral response. For ex-31 ample, the business owner will use packaging, advertising, and marketing to deliver in-32 formation to consumers (stimulations). The information would trigger consumers' desire 33 for consumption (mechanism). Finally, the consumer would generate purchase behavior 34 (response). The previous studies using SOR model are focused on consumer behavior. For 35 instance, digital reading 13 and green marketing 14. However, there is a lack of study 36 exploring career engagement by SOR model. Accordingly, the present study uses SOR 37 model to understand whether learning involvement (stimulations) would influence career 38 self-efficiency (mechanism) and major identity (mechanism), and further affect career en-39 gagement (response) from sport-leisure major students' perspectives. The findings expect 40 to provide insight into cultivating professionals in the sport-leisure industry. 41

## 2. Method

### 2.1. Research Design

The purpose of this study is to identify the relationship between learning involve-44 ment, major identity, career self-efficacy, and career engagement from sport-leisure major 45 students' perspectives in Taiwan. The SOR model was used as the foundation of the 46 framework. Questionnaire survey method was used to address the research topic. The 47 scales of learning involvement, major identity, career self-efficacy, and career engagement 48 were developed based on the previous studies. Person-administered survey was used to 49 collect data. The collected data was analyzed by descriptive analysis and partial least 50 squares structural equation modeling (PLS-SEM). Finally, the research findings were writ-51 ten according to the results of data analysis. 52

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## 2.2. Eligible Respondents and Data Collection

The study adopted purposive sampling to select junior and senior college students 2 studying at the Department of Sport Management and Department of Recreational Sport 3 Management, National Taiwan University of Sport. Freshman and sophomore college stu-4 dents were excluded from this study. The collective questionnaire method was adopted. 5 Researchers personally distributed questionnaires into classrooms with the teachers' as-6 sistance. A total of 200 questionnaires were distributed in this study, and 155 question-7 naires were collected. Thirteen questionnaires were deleted because of entirely consistent 8 answers, and 142 valid questionnaires were obtained. The valid rate was 91.6%. 9

## 2.3. Measurement

The scales of learning involvement, major identity, career self-efficacy, and career 11 engagement were developed based on definitions from related research. The scale of 12 learning involvement was developed twelve items and three dimensions based on Ye, 13 Wang, Ye 15 definition, including behavioral involvement (four items), emotional in-14 volvement (four items), and cognitive involvement (four items). Nine items established 15 the scale of major identity according to Wang, Yueh, Huang, Kang 16 and Chen, Zeng, 16 Hu, Zeng, Wang 11 definition. The scale of career self-efficiency included twenty-one 17 items and five dimensions based on Chan 17 definition, namely, self-awareness assess-18 ment (five items), problem-solving skills (five items), job searching (four items), future 19 plans (four items), and career goal (three items). The nine items of career engagement were 20 designed based on Su 10 definition. All scales were used a seven-point for measurement 21 with "strongly agree" to "strongly disagree" representing 7 to 1 points, respectively. 22

## 2.4. Ethical Consideration

In order to follow the ethical principles, this study used an anonymous questionnaire 24 survey to ensure that respondents' personal information cannot be identified. Further-25 more, the respondents' age is above twenty years old that have the discretion of partici-26 pating questionnaire survey. This study asked the teachers in class to assist questionnaire 27 distribution. the respondents' rights and research purposes were informed before the dis-28 tribution. Respondents agreed to participate in the survey voluntarily when they under-29 stood the informed consent. There is no interesting conflict between teachers and students. 30 Respondents' rights in school will not be derogated if they do not participate in the survey 31 or withdraw from the study. The collected data is only reviewed and analyzed by re-32 searchers and will not be used for any purpose other than academic research. The data 33 will be destructive after publication.

#### 2.5 *Content Validity*

The study questionnaire was reviewed by two experts, who were the professors in 36 the department of sport-leisure industry in National universities. The experts were invited 37 and delivered the questionnaire by email. Each item of the questionnaire was reviewed 38 with its applicability within four scores. One score means "very inapplicable"; two scores 39 represent "not applicable"; three scores are "application," which means the item can be 40applicable after slightly modified; four scores mean the item has "high applicability." Questions with a score of three or more will be used. On the other hand, experts would 42 be asked to provide revised suggestions for the items with a score of less than two scores. 43 Finally, the study kept all items, merely slightly modifying the descriptions.18 44

#### 2.6 Data Analysis

This study used descriptive statistics in SPSS18.0 statistical software to analyze re-46 spondents' demographics. Partial least squares structural equation modeling in SMART-47 PLS 3.0 was adopted to analyze the scales reliability and validity, and results of the struc-48tural model of the present study. 49

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# 3. Results

## 3.1. Demographics

The respondents' demographics indicate that female students (57.6%) are slightly 3 more male students (42.4%). Fourth-year students (52.5%) are more than third-year stu-4 dents (47.5%). Around a quarter of students are applications for school admission (23.9%). 5 The majority of students have intern experiences (68.3 %). Two-thirds of students' major 6 expertise are sport management. 7

## 3.2. Reliability and Validity

The Cronbach's alpha coefficients of learning involvement, major identity, career self-9 efficacy, and career engagement ranged from 0.464 to 0.928, which are indicating a good 10 internal consistency 19. The all variables' construction reliability is between 0.919 and 11 0.965, which means the items of the variables are highly correlated 20. Of the average ex-12 traction variation, learning involvement (0.511), major identity (0.559), career self-efficacy 13 (0.536), and career engagement (0.846) are higher than 0.500, which represent that more 14 than 50% of the variance explained comes from the observation variables 21. Moreover, 15 the factor loadings of all observation variables of learning involvement (0.643 to 0.782), 16 major identity (0.643 to 0.848), career self-efficacy (0.642 to 0.801), and career engagement 17 (0.911 to 0.928) are all higher than 0.500, which indicates that the observation variables 18 arrive at a good convergent validity. In terms of discriminant validity, the correlation co-19 efficients between the variables (0.493 to 0.659) in this study are all less than the square 20 root of the average extracted variation of each variable (0.715 to 0.920). That is, the varia-21 bles in this study have discriminant validity 22. 22

## 3.3. Model Fit

Goodness of Fit (GoF) is an important model fit index for partial least squares structural equation models. The calculation formula of GoF is as follows:

$$GoF = \sqrt{average \ AVE \times average \ R^2},\tag{1}$$

When the GoF is above 0.36, the model has a high level of model fit; while a GoF 27 between 0.25 and 0.35 is a moderate level of model fit, and a GoF between 0.10 and 0.24 is 28 an acceptable level of model fit. However, if GoF is below 0.10, the model fit is rejected 23. 29 The GoF of the model is calculated to reach 0.763. Accordingly, this study has an excellent 30 model fit.

## 3.4. Structural Model Analysis

The structural model of learning involvement, major identity, career self-efficiency, 33 and career engagement from students' perspectives show that (Figure 1) show that learn-34 ing involvement has significant effects on major identity ( $\beta$ =0.551<sup>\*</sup>; \* p<.05) and career self-35 efficiency (β=0.659\*; \*p<.05). Major identity (β=0.445\*; \*p<.05) and career self-efficiency 36  $(\beta=0.331^*; *p<.05)$  significantly influence career engagement. However, students' learning 37 involvement does not directly affect their career engagement ( $\beta$ =0.029; p>.05). Further-38 more, students' learning involvement would indirectly influence career engagement 39 through major identity ( $\beta$ =0.245<sup>\*</sup>; \*p<.05) and career self-efficiency ( $\beta$ =0.218<sup>\*</sup>; \*p<.05). Ac-40cordingly, major identity and career self-efficiency are both playing full mediators in this 41 study. Finally, the explained variance of major identity is 30.4%, career self-efficacy is 43.5% 42 and career engagement is 49.3%. 43

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**Figure 1.** The model of learning involvement, major identity, career self-efficiency, and career engagement based on SOR model.

## 4. Conclusion

The SOR model can use to explain the relationship between students' learning involvement, major identity, career self-efficiency, and career engagement. Students' high learning involvement would enhance major identity and career self-efficiency, and then further increase their career engagement in sport-leisure industry in the future.

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