



Proceeding Paper

Indoor Position Estimation Using Ultrasonic Beacon Sensors and Extended Kalman Filter ⁺

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Abstract: With the invention of GPS and related technologies outdoor positional system is possible with great accuracy. However, there is still a need for efficient, reliable and less expensive technology for indoor navigation. There are lots of techniques which are used for indoor navigation such as acoustic, wifi-based, proximity-based, infraded systems and SLAM algorithms. In this study, it was tried to obtain an accurate position estimation by combining the acceleration and gyroscope data and the raw distance data with the help of the Extended Kalman Filter (EKF). Initially, a position estimation is obtained using the Recursive Least Square (RLS) method with a trilateration algorithm. This solution is used as a starting point for RLS. Here, the first solution point is updated as the initial solution. This approach enables the distance measurement and position estimation to be executed simultaneously and it avoids the unnecessary waiting time and speeds up the positioning estimation. After that, this position estimation is fused with the acceleration and gyroscope data. In order to test the designed algorithm, synthetic data was used. As a result of this tests, it has been observed that, this EKF structure created for indoor navigation gives accurate results.

Keywords: indoor navigation; extended Kalman filter; sensor fusion

1. Introduction

Unmanned Aerial Vehicles have been widely used in military, industry, agricultural and other aspects such as aerial photography, air reconnaissance in recent years [1–3]. However, it is seen that all these specified areas are outdoors and they receive the GPS signal properly. Although, if there is no GPS signal or weak GPS signal, the positioning accuracy is directly affected. Nowadays, there is a great demand for UAV inspection based on indoor technology and it is related to with control optimization and path tracking.

There are a lot of techniques for the indoor positioning such as vision based, lidar based, wi-fi based, Bluetooth based, UWB based and IMU based [4–6]. Motion capturing system which uses the multiple high speed cameras to obtain the relative position of the object however this system has also disadvantage of the complex layout and difficult calibration. VICON and OptiTrack are the examples of this system. The positioning accuracy can reach milimeter level but due to disadvantages of the system some simultaneous localization and mapping schemes have emerged such as Oriented FAST and Rotated BRIEF SLAM (ORB-SLAM) [7], semi-direct visual odometry (SVO) [8], direct sparse odometry (DSO) [9], which use a single monocular camera, or a binocular camera placed on the UAV body to get the relative position of the UAV in the environment. In addition, Gmapping [10], Hector [11] and Cartographer [12] are the examples of the lidar based positioning techniques. Due to its weight of the lidar which applied to the UAV is

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Copyright: © 2022 by the authors. Submitted for possible open access publication under the terms and conditions of the Creative Commons Attribution (CC BY) license (https://creativecommons.org/license s/by/4.0/). generally a single line and it can only obtain the two-dimensional position of the UAV. Using Wi-Fi for indoor positioning is well established and its accuracy can reach a few meters [13]. Although, requirements in terms of the number of Wi-Fi access points associated with the costs and power consumption make this solution impossible without consistent retrofitting. Bluetooth low-energy (BLE) and Wi-Fi use the same frequency, but BLE is designed as a short range energy efficient communication protocol which allows the devices to communicate through the short messages [14]. BLE-based localization is typically performed by installing a set of proximity beacons at known locations. Receivers transmit the RSSI (distance form the sender) from the nearest beacons and calculates their own position using these values [15]. There are two categories for the BLE-based localization algorithm which are distance-based and fingerprinting-based [16]. Distancebased algorithms directly translate RSSI values into the position coordinates. These methods require at least three RSSI measurements to estimate the position [17]. On the other hand, fingerprinting-based algorithms exploit a vector of RSSI measurements at known fingerprint positions to create a so-called reference fingerprint map (RFM). A machine learning regressor is then fed with the RFM data to create a relationship rule between new RSSI measurements and their corresponding position estimates [18]. UWB positioning is light in weight, simple in layout, stable in positioning and the accuracy can reach to centimeter level [19,20]. Using only UWB cannot meet the requirements of indoor high precision operation. IMU is a common sensor for orientation estimation. Although, IMU estimates its position by integration, and this will be accumulated errors due to drift.

In this paper, an accurate position estimation is calculated by combining the IMU and the raw distance data with the help of the Extended Kalman Filter (EKF). Initially, a position estimation is obtained using the Recursive Least Square (RLS) method with a trilateration algorithm. This solution, is used as a starting point for RLS. After, this position estimation is fused with the acceleration and gyroscope data. This algorithm simulations are performed in MATLAB environment. The average results show that the proposed algorithm gives accurate results with less than ten cm precision.

2. Position Estimation Algorithm

2.1. Geometric Approach

A geometric approach has been put forward in the basis of the study. As shown in the figure below, three reference points are given $B_1(x_1,y_1,z_1)$, $B_2(x_2,y_2,z_2)$ and $B_3(x_3,y_3,z_3)$ and d_1,d_2,d_3 interval measurements up to point A are given. The determination of the coordinates of the point A is carried out by solving the system of quadratic equations.

$$(x - x_1)^2 + (y - y_1)^2 + (z - z_1)^2 = d_1^2$$

$$(x - x_2)^2 + (y - y_2)^2 + (z - z_2)^2 = d_2^2$$

$$(1)$$

$$(x - x_2)^2 + (y - y_2)^2 + (z - z_2)^2 = d_2^2$$

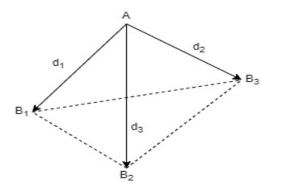


Figure 1. Reference Points and Interval Measurements.

The system of equations given here can expressed as follows.

$$(x^{2} + y^{2} + z^{2}) - 2x_{1}x - 2y_{1}y - 2z_{1}z = d_{1}^{2} - x_{1}^{2} - y_{1}^{2} - z_{1}^{2}$$

$$(x^{2} + y^{2} + z^{2}) - 2x_{2}x - 2y_{2}y - 2z_{2}z = d_{2}^{2} - x_{2}^{2} - y_{2}^{2} - z_{2}^{2}$$

$$(x^{2} + y^{2} + z^{2}) - 2x_{3}x - 2y_{3}y - 2z_{3}z = d_{3}^{2} - x_{3}^{2} - y_{3}^{2} - z_{3}^{2}$$

$$(2)$$

In addition to that, this expression can be shown in matrix form as below.

$$\begin{bmatrix} 1 & -2x_1 & -2y_1 & -2z_1 \\ 1 & -2x_2 & -2y_2 & -2z_2 \\ 1 & -2x_3 & -2y_3 & -2z_3 \end{bmatrix} \begin{bmatrix} x^2 + y^2 + z^2 \\ x \\ y \\ z \end{bmatrix} = \begin{bmatrix} s_1^2 - x_1^2 - y_1^2 - z_1^2 \\ s_2^2 - x_2^2 - y_2^2 - z_2^2 \\ s_3^2 - x_3^2 - y_3^2 - z_3^2 \end{bmatrix}$$
(3)

This matrix form generally can be expressed as follows.

$$A_{0} \cdot x = b_{0} \qquad x \in E$$

$$E = \{ (x_{0}, x_{1}, x_{2}, x_{3})^{T} \epsilon \quad x_{0} = x_{1}^{2} + x_{2}^{2} + x_{3}^{2} \}$$
(4)

While looking at the solution set of this system, it can be seen that there are two different approaches. The first is that the points B₁, B₂ and B₃ are not on the same straight line and the second one is that they are on the same straight line.

Case 1. B₁,B₂ and B₃ are not in a straight line

In this case, the following propositions are true. $Rank(A_0) = 3$ and $dim(Kern(A_0)) = 1$. Then the general solution of (4) can be shown as:

2

$$\alpha = x_p + t. x_h \tag{5}$$

where *t* is a real coefficient, it is seen that x_p is the special solution of (4) and it is also the solution of the system A_0 . x = 0, which is a homogeneous system at x_h . The vectors x_p and x_h can be calculated using the Gaussian elimination method.

$$x_p = (x_{p0,} x_{p1,} x_{p2,} x_{p3})^T , x_h = (x_{h0,} x_{h1,} x_{h2,} x_{h3})^T , x = (x_{0,} x_{1,} x_{2,} x_{3})^T$$
(6)

 x_{P} , x_{h} and x is expressed as above. If we substitute these expressions in (6), we can obtain the expressions given below:

$$x_0 = x_{p0} + tx_{h0}, \quad x_1 = x_{p1} + tx_{h1}, x_2 = x_{p2} + tx_{h2}, \quad x_3 = x_{p3} + tx_{h3}$$
(7)

By using the constraint $x \in E$,

$$x_{p0} + tx_{h0} = (x_{p1} + tx_{h1})^2 + (x_{p2} + tx_{h2})^2 + (x_{p3} + tx_{h3})^2$$
(8)

$$t^{2}(x_{h1}^{2} + x_{h2}^{2} + x_{h3}^{2}) + t(2x_{p1}x_{h1} + 2x_{p2}x_{h} + 2x_{p3}x_{h3} - x_{h0}) + x_{p1}^{2} + x_{p2}^{2} + x_{p3}^{2} - x_{p0} = 0$$
(9)

This is a quadratic equation in the form $at^2 + bt + c = 0$ with the solutions.

$$t_{1/2} = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \tag{10}$$

The solutions of the equation system can be shown below.

$$x_1 = x_p + t_1 x_h$$
, $x_2 = x_p + t_2 x_h$ (11)

Case 2. B₁,B₂ and B₃ are in a straight line

Then the following propositions are true. $Rank(A_0) = 2$ and $dim(Kern(A_0)) = 2$. Then the general solution of (4) can be shown as:

$$x = x_p + t. x_{h1} + k. x_{h2} \tag{12}$$

With real parameters *t* and *k*; x_p is a particular solution of (4) and x_{h1} and x_{h2} are two solutions of the homogeneous system $A_{0,x} = 0$. They are linearly independent solutions and form therefore a basis of Kern(A_0). If there is more than three reference points the general solution can be found using the least square method as follows.

$$\hat{x} = (A^T A)^{-1} A^T b \tag{13}$$

The projection of p on the column space of A is

$$p = A(A^T A)^{-1} A^T b \tag{14}$$

In this case, the coordinates of p in the Col (A) column space represent the \hat{x} solution. Although, if the measurements are uncorrelated but have different uncertainties, Weighted Least Squares (WLS) is used. In this case, the solution of \hat{x} is found with the help of the following expression.

$$\hat{x} = (A^T V^{-1} A)^{-1} A^T V^{-1} b \tag{15}$$

This solution is used as a starting point for the Recursive Least Square (RLS). Let x₀ be the initial solution and by every incoming distance, x₀ is updated in x₁ by using the RLS. The approach enables distance measurement and positioning calculation to be executed simultaneously. Hence, a position assignment can be initiated, although not all distanced are known. This avoids the unnecessary waiting time and speeds up the positioning calculation. More detail for this approach can be discussed in [21]. Distance data is used together with the recursive least square algorithm to help to calculate the position. In the next section, the details of a more accurate position estimation with the help of EKF will be explained. Sensor fusion algorithm is used with accelerometer, gyroscope and distance data and the position is calculated.

2.2. Sensor Fusion Algorithm

There are lots of sensor fusion algorithms such as Feature Aggregation, Temporal Fusion, Support Vector Machine, Kalman Filter etc. Although, in this system Kalman Fiter is decided to use, to perform a more accurate position estimation. But Kalman filter gives good results in linear systems, but since there are very few linear systems in the real world, so the Extended Kalman filter is used, which gives better results in non-linear systems. The extended Kalman filter, solves this problem by calculating the Jacobian of F and H around the estimated states which in turn yields a trajectory of the model function around the stated. The details of EKF that is utilized in this work are presented. The nonlinear process model and noise used in EKF is as given

$$x(k+1) = f(x(k), u(k)) + w(k)$$
(16)

In this equation, x(k) and x(k + 1) represents the states of the system at k and k + 1, respectively. In addition, u(k) and w(k) represent the control signal and the process noise (in Gaussian distribution) respectively. The process is expressed by f(.). The measurement model, which relates the state variables to the measurements, is expressed with the following equation

$$z(k) = h(x(k)) + v(k) \tag{17}$$

In this equation, h(.), v(k) and z(k) represents nonlinear measurement function, measurement noise (in Gaussian distribution) and measurements, respectively. In EKF, the filter gain is calculated in the same way as the linear Kalman Filter. For this reason, nonlinear process and measurement models are linearized around the current system states. This linearization is performed using the first terms of the Taylor series expansion of the function of interest.

$$x(k+1) \approx \tilde{x}(k+1) + F(x(k) - \tilde{x}(k)) + \Gamma w(k) \tag{18}$$

The mean value of the noise is zero. (w = 0)

$$\tilde{x}(k+1) \approx f(x(k),0) \tag{19}$$

The F matrix is the Jacobian matrix of the process function (f) according to the states (x). The Γ matrix is the Jacobian matrix of the process function with respect to the noise (w).

$$F_{i,j} = \frac{\partial f_i}{\partial x_j}\Big|_{(\hat{x}(k+1),0)} \quad , \quad \Gamma_{i,j} = \frac{\partial f_i}{\partial w_i}\Big|_{(\hat{x}(k+1),0)}$$
(20)

Similarly, the nonlinear measurement function is linearized around the predicted states

$$z(k+1) \approx \tilde{z}(k+1) + H(x(k+1) - \hat{x}(k+1)) + \Phi v(k+1)$$
(21)

The expected noise value is zero (v = 0):

$$\tilde{z}(k+1) = h(\tilde{x}(k+1), 0)$$
(22)

The H matrix is the Jacobian matrix (x) according to the system states of the measurement function (h). Likewise, the Φ matrix is the Jacobian matrix with respect to the measurement noise (v) of the measurement function. General schematic of the EKF structure used in the system given as follows

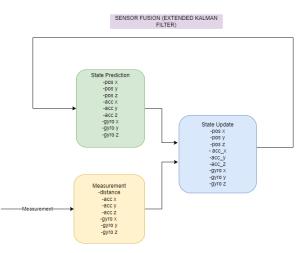
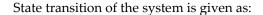


Figure 2. Sensor Fusion (EKF) Structure Schematic.

State vector of the system is given as:

 $x = \begin{bmatrix} pos_x \\ pos_y \\ pos_z \\ acc_x \\ acc_y \\ acc_z \\ gyro_x \\ gyro_y \\ gyro_z \end{bmatrix}$

(23)



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$$A = \begin{bmatrix} 1 & 0 & 0 & dt & 0 & 0 & dt^2/2 & 0 & 0 \\ 0 & 1 & 0 & 0 & dt & 1 & 0 & dt^2/2 & 0 \\ 0 & 0 & 1 & 0 & 0 & dt & 0 & 0 & dt^2/2 \\ 0 & 0 & 0 & 1 & 0 & 0 & dt & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & dt & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & dt \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$
(24)

Measurement vector is given as:

$$z = \begin{bmatrix} distance \\ acc_{x} \\ acc_{y} \\ acc_{z} \\ gyro_{x} \\ gyro_{y} \\ gyro_{z} \end{bmatrix}$$
(25)

The measurement noise covariance matrix, R, was determined based on the average noise levels of measurements. Assuming that the measurements are not correlated with each other, the diagonal matrix below is chosen. The standard deviation values of the measurements are calculated, and the measurement noise covariance matrix is decided by using these values.

$$R = diag([r_1 r_2 r_3 0 0 0 r_7 r_8 r_9])$$
(26)

Here, r1...r9 values are the distances of the beacon sensors from each other. The resulting process noise covariance matrix is as follows:

In the next section, the results obtained by applying the designed algorithm on the simulation will be explained.

3. Simulation System and Results

Matlab environment was used while creating the simulation system. Data was produced synthetically in Matlab and the algorithm was tested under the generated data. In addition, three different trajectories were used while generating synthetic data. These trajectories are shown in Table 1. In Figures 3–5, both the position calculations calculated with the trilateration algorithm alone and the position calculations obtained as a result of using the IMU data together with the trilateration and EKF algorithms are shown. The minimum, maximum and average error amounts of the calculated positions are shown in detail in Table 2. RMS value was used while generating error amounts. According to the simplicity and complexity of the determined trajectories, the error amounts obtained by using only the trilateration algorithm differ. For example, the error amounts of position estimation and position estimation obtained by using only the trilateration algorithm differ considerably. However, with the inclusion of

EKF in the calculation of position estimation, it is easily observed that the amount of error obtained decreases both in the relevant Figures 3–5 and in the values given in the Table 2.

Table 1. Trajectories.

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Trajectory Name	Beacon Number	Trajectories
Trajectory 1	5	
Trajectory 2	5	
Trajectory 3	5	\searrow

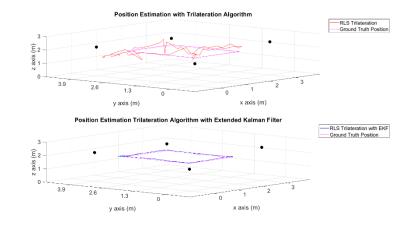


Figure 3. Position Estimation in Path 1 Trilateration Algorithm with and without EKF.

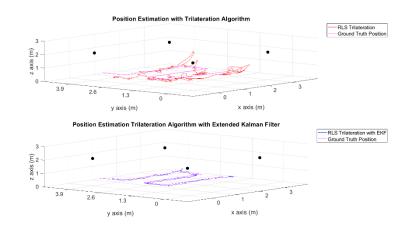


Figure 4. Position Estimation in Path 2 Trilateration Algorithm with and without EKF.

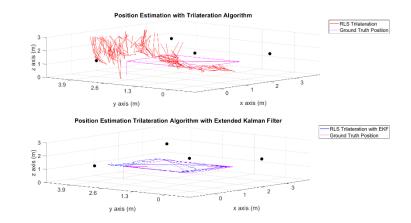


Figure 5. Position Estimation in Path 3 Trilateration Algorithm with and without EKF.

Trajectory	Algorithm	Min Error (m)	Mean Error (m)	Max Error (m)
Trajectory 1	Trilateration Algorithm	0.073409	0.335606	0.994064
Trajectory 1	Trilateration Algorithm + EKF	0.019016	0.061539	0.143751
Trajectory 2	Trilateration Algorithm	0.077657	0.453345	1.768042
Trajectory 2	Trilateration Algorithm + EKF	0.016976	0.082958	0.168863
Trajectory 3	Trilateration Algorithm	0.353665	1.258376	5.003108
Trajectory 3	Trilateration Algorithm + EKF	0.001041	0.083402	0.164720

4. Conclusions

In this study, position estimation was made by combining IMU and raw distance data with the help of Extended Kalman Filter (EKF). Simulation of the system is carried on MATLAB environment. Simulation result shows the proposed method gives the correct position in centimeter precision levels. First, a geometric solution method was used in the algorithm, then this method was combined with the EKF algorithm. When the results are examined, it is observed that the amount of error is quite high when only geometric approach is used. It has been seen that the position estimation has reached the desired level with the use of EKF as well as the geometric approach. In the future this designed algorithm will be tested with the real sensor data. If the obtained results are at the desired level, the integration of the algorithm into the UAV will be started.

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