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CODRUG: An open-source graphical interface for Ligand-Based Drug Discovery using QSAR and Machine Learning

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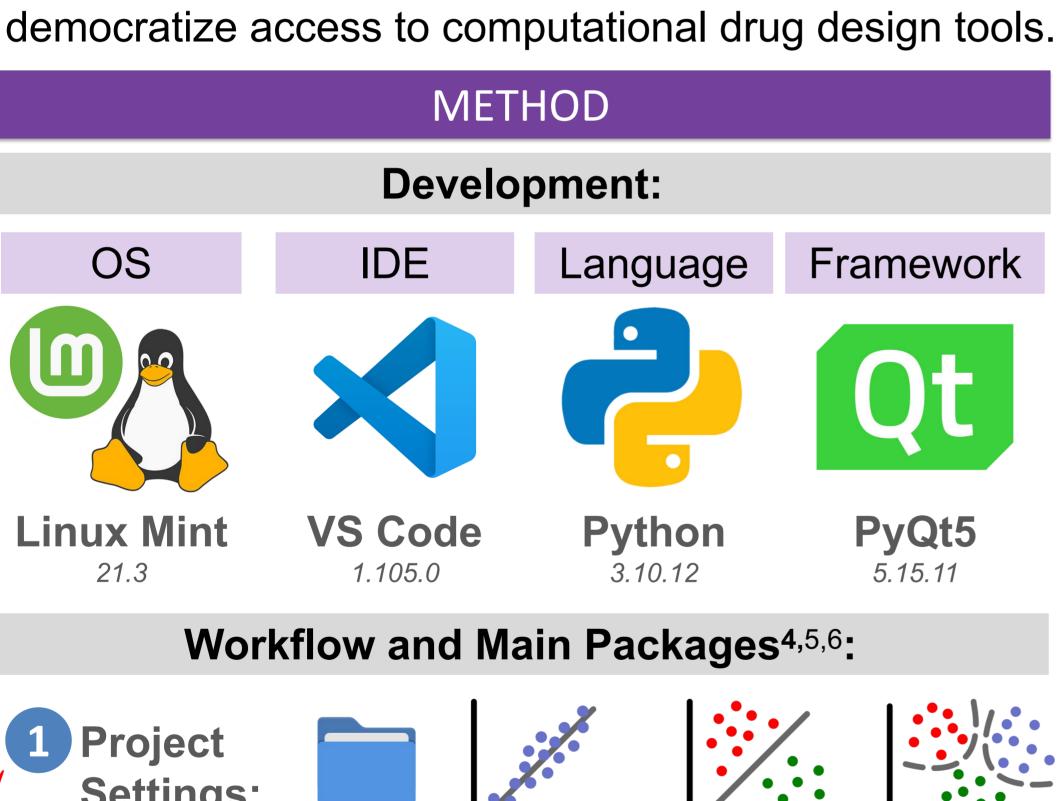
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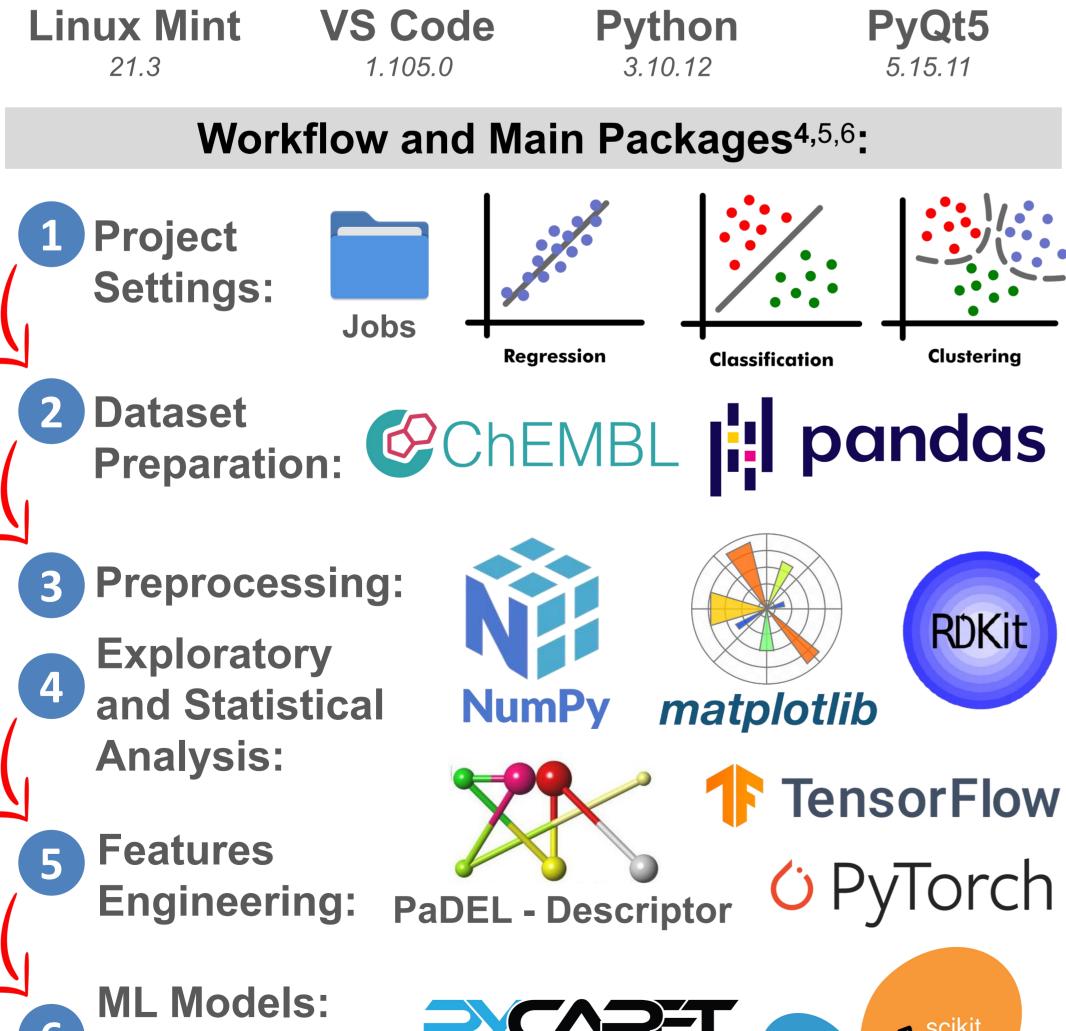
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INTRODUCTION & AIM

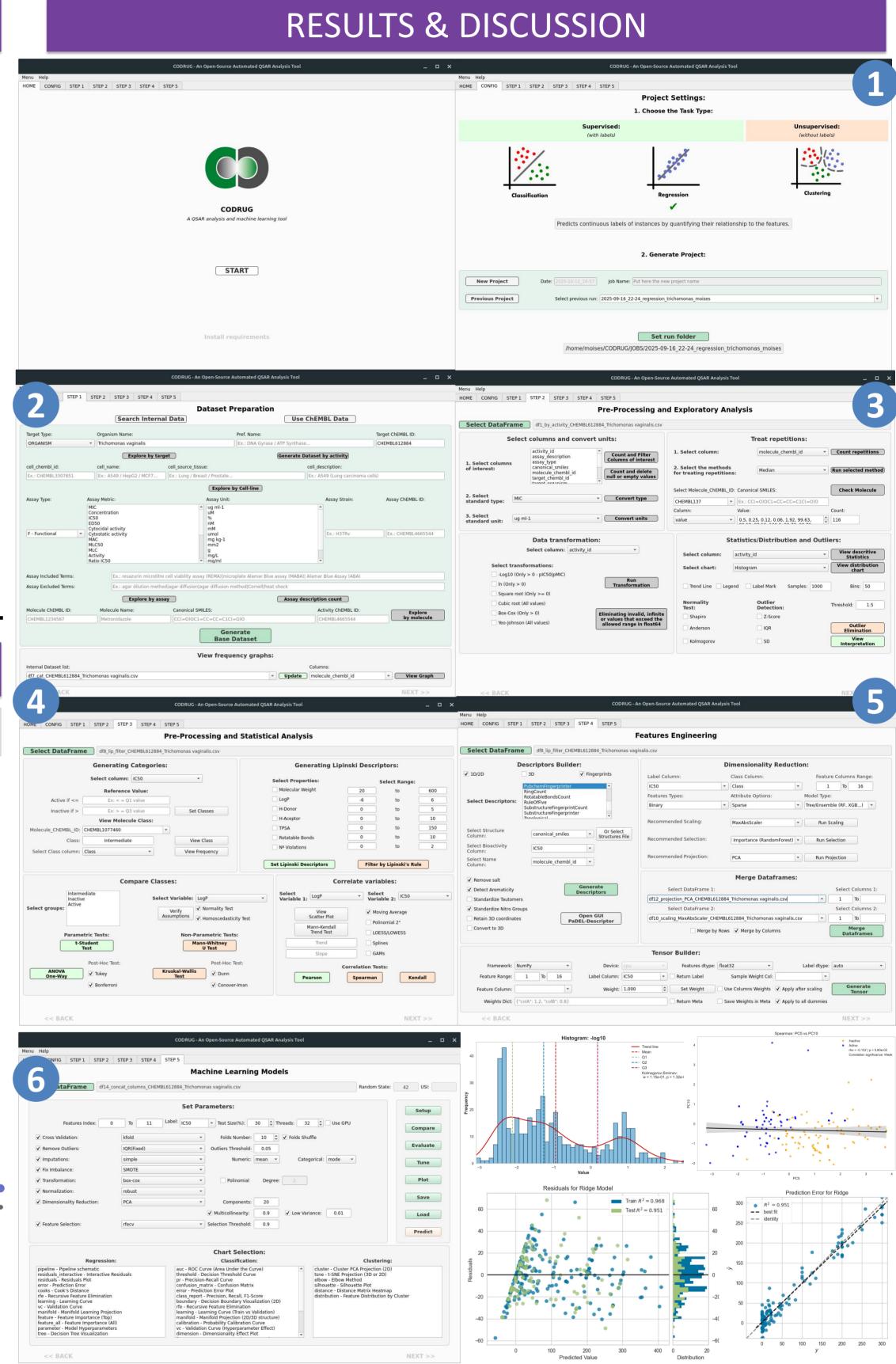
Ligand-based drug design (LBDD) approaches, particularly quantitative structure—activity relationship (QSAR) models, are well-established tools in modern drug discovery^{1,2}. Their relevance has grown with advances in machine learning (ML) and neural networks, coupled with the expansion of structural and bioactivity databases³. However, applying these big data methods remains challenging for researchers in small laboratories due to the need for programming skills, integrated development environments (IDEs), or costly proprietary software. The development of opensource, user-friendly, and flexible graphical interface CODRUG, aims to overcome these barriers and democratize access to computational drug design tools.





Train, Test,

Validation and Predictions.



CONCLUSION

In addition to programming-oriented tools such as Jupyter Notebook and Google Colab, the CODRUG graphical user interface provides a practical and user-friendly alternative for integration into virtual screening workflows aimed at identifying small-molecule drug candidates.

FUTURE WORK / REFERENCES

The next steps involve the inclusion of neural networks, validation, licensing (GPLv3) and software registration.

